Dr. Bartz,

The following are questions we have regarding functionality of the betting pool app:

What does the user need to see?

What will be the first thing the user wants to see when they first open the application?

Will the user make entries in the app, or will the administrator enter the users upon payment?

Will payments be made in person or via the app?

Will the administrator have extra permissions or functions in the app?

..Who picks the games, of the week, why?

..Person who runs the program, Nathan, no one likes the job, it’s tedious and have to fill in spreadsheet.

..maybe uses espn.com and picks top ten plus Memphis, ut, ms, ar, al?

..Will there be user logins?

Will the user be notified via the app of winning or losing?

not on first release

Will the database provide all the information regarding games, dates, teams, and point spreads?

Where do point spreads come from? Time of game?

Who manages the database?

..How will the Game of the Week be chosen? Will the admin select it or will the app randomly pick?

..If the app picks games randomly, should it have some bias towards more popular teams among the workplace (Memphis, UT, etc)?

Will the user like drop down bars for selection?

at a minimum, the user should log in (profile could determine notifications about winnings being update) to app, select their games and see their choices from this and prev weeks and how they did, and how they’re doing overall on Winston cup… how you design that is up to you. store and navigate user’s previous selections.

Thank you,

Will Blankenship

Ryan Manus

David Rosenberg